

Triangles - Medians and Right Triangles

Theorem: Let \overline{CM} be the *median* to the longest side \overline{AB} of a triangle ABC.
That is, \overline{CM} is the line segment joining the point C to the *midpoint* of \overline{AB} .
If \overline{CM} is exactly **half** the length \overline{AB} then $\triangle ABC$ is a **right-triangle**.

Open the interactivity: tri_median_rightA.ggb

- Click and drag the slider **a** to change the length of the side
- Click and drag the slider **m** to change the length of the median (and the hypotenuse).
- Click and drag point C to **move** and point A to **rotate** the triangle.
- Select the checkbox to show triangle $\triangle ABC$.

Notice that angle $\angle BCA$ appears to be 90° (a right-angle).

Questions to think about?

- Does triangle $\triangle ABC$ always satisfy the theorem (no matter the slider or point positions)?
- **Select checkbox: Show Angles**
 1. How many degrees in: $\alpha + \beta$?
 2. What kind of triangle is $\triangle AMC$?
 3. How many degrees is: $2\delta + \beta$?
 4. Why does $\frac{\delta}{2} = \alpha$?
 5. What kind of triangle is $\triangle BMC$?
 6. Why does $\frac{\alpha}{2} + \gamma = 90^\circ$?
- Now, why does angle $\angle BCA = 90^\circ$.

Open Interactivity: tri_median_rightB.ggb and make the construction!

- First study the construction in the above interactivity. Then, make your construction.

When you are done, check that you can move the sliders and points A and C and that triangle $\triangle ABC$ still "works" (satisfies the theorem)!

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Brief	User interacts with construction and notes that the triangle "appears" to be a right triangle. Then, using only the fact that the lower angles of an isosceles triangle are equal, the user "proves" that the angle is in fact 90° . Finally, the student constructs the same interactivity.
Goal	Understanding triangles.
Grade	6-9 (6th grade, 7th grade, pre-algebra, geometry)
Strand	Measurement and Geometry, Geometry
Standards	CA 6.MG.2.2, CA Geometry 13.0, ACT PF 24-27
Keywords	triangles, medians, isosceles, right-triangles, construction, interactivity, geogebra
Comments	Suitable for 6th-grade on up.
Source	Linda Fahlberg-Stojanovska (no copyright)
Cost	Activity and software is free to use
Download	Requires freeware GeoGebra (www.geogebra.org) for offline use.
Type	Java Applet so requires free sunJava player
Files	tri_median_right.pdf (or doc), tri_median_rightA.ggb, tri_median_rightB.ggb

The construction steps

1. Click on , then on point C and then type in "a" (letter a - no quotes) and hit Enter.
2. Click on , then on any point on the circle to get point A.
3. Click on , then on point C and then on point A.

? Question? What one icon could we use to do steps 1-3 all at one time ? Answer: 

4. Click on , then on point C and type in "m" ...
5. Click on , then on point A and type in "m" ...
6. Click on , then on the intersection of circles from 4 and 5.
 - Rename this point M (otherwise third point of main triangle will be D).
7. Click on , then on point A and then on point M
8. Click on , then on point M and type in "m" ...
9. Click on , then on the intersection of ray from 7 and circle from 8 to get point B.
10. Click on , then on point B and then on point C.
 - Hide circles and ray.
11. Click on , then on A, then C and then B to check that it is 90° .

Other questions

Do you think that if $\triangle ABC$ is a right triangle that M will be half of \overline{AB} ?

Answer: It is, but this is a much harder proof. (See e.g. [here](#).)