

Machinima in SL 2 - Setup and Still Camera

[Screencast](#)

- Setup for recording of SL
- Setup camera for recording SL where camera is still (in one fixed place), but recording the action from SL (no audio)

0. Turn on SL.

1. Turn on advanced* menu – Alt+Ctrl+d

- o No worries – this doesn't "do anything" to SL and
- o this is a toggle so just press Alt+Ctrl+d again to turn the menu off when you are done with your recording.

2. Check preferences

One time only – open advanced menu and

- o select: High-res Snapshots, Quiet Snapshots to Disk, Disable Camera Restraints and Mouse Smoothing
- o unselect: everything else.

One time only – open edit menu and

- o submenu: graphics – set distance to 64 or 128
- o submenu: text chat – select: close menu after hitting return (Janita doesn't do this – but it can be useful)

3. Setup camera position (setup your shot)

- o choose whether you are going to record in regular view, mouselook (M) or a particular zoom (Alt+mouse)
- o get your shot set up and return to regular view

4. File -> Set window size -> 640x480

5. Turn off user stuff: Alt+Ctrl+F1 (PC) CMD+Option+F1 (mac)

6. Setup your recording software – TURN OFF AUDIO (microphone)! - get it started and (if you want) pause it.

7. Press M for mouselook or Alt+mouse for Zoom (or do nothing for a regular view)

Record your video.

If you are using external recording software, you can pause it and

8. Turn on user stuff: Alt+Ctrl+F1 (PC)

9. Press Esc to get out of mouse look or cursor key to get out of Zoom (or nothing to get out of nothing ☺)

10. Fix what you want in SL (e.g. change your camera position).

and then continue recording. Save your video and (if you want) remove the client/server menus in SL by pressing Alt+Ctrl+d.

* older versions of SL had 2 menus: Client & Server